# Welcome back!

# Today:

- short lecture; don't worry about taking notes if it feels fast
- group activity

## Tomorrow:

continuation of group activity

ex: sort an array

input: array, way to compare elements

output: sorted array

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input: array, way to compare elements

output: sorted array

ex: compute the factorial of a positive integer

input: a positive integer n

output: n!

ex: sort an array

input: array, way to compare elements

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note that we need the tools of discrete math to define these inputs and outputs precisely

ex: compute the factorial of a positive integer

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A **solution** is some method of taking in an arbitrary input and computing an output with the desired properties defined by the problem

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A <u>solution</u> is some method of taking in an arbitrary input and computing an output with the desired properties defined by the problem; typically an <u>algorithm</u>, a sequence of steps you can perform to get from input to output.

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sort(A):
    let S = the set of all permutations of A
    for x in S:
        if x is sorted:
```

return x

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input: array, way to compare elements

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sort(A):
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let S = the set of all permutations of A for x in S:

if x is sorted:

return x

algorithms are represented using <u>pseudocode</u>, a mix of precise/unambiguous notation and words

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1) Does the algorithm work?

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- 2) Does the algorithm work efficiently? this class: runtime

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How to measure runtime?

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#### How to measure runtime?

Idea #1: implement the algorithm, run it, time it...

- depends on software, hardware, operating system, etc.
- implementation takes time and is error-prone
- how do we choose which inputs to run it on?

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- 2) Does the algorithm work efficiently? this class: runtime

#### How to measure runtime?

Idea #1: implement the algorithm, run it, time it...

- depends on software, hardware, operating system, etc.
- implementation takes time and is error-prone
- how do we choose which inputs to run it on?

Idea #2: find a function that expresses runtime in terms of input size

• runtime: number of primitive operations (arithmetic operations, logical operations, variable retrieval, variable assignment, etc.)

```
Algorithm 1
sum = 0
for i = 1 to n:
    sum = sum + 1
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Algorithm 1
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variable assignment

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for i = 1 to n:

variable assignment

each loop: assign i variable access arithmetic operation variable assignment

## Algorithm 1

sum = 0 <

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variable assignment

each loop: assign i variable access arithmetic operation variable assignment

$$f_1(n) = 12n+1$$

```
Algorithm 1
                                  variable assignment
sum = 0 <
                                 each loop:
for i = 1 to n:
                                 assign i
    sum = sum + 1
                                 variable access
for i = 1 to n:
                                 arithmetic operation
    sum = sum + 1
                                 variable assignment
for i = 1 to n:
    sum = sum + 1
Algorithm 2
sum = 0
if n < 100:
    for i = 1 to n:
         for j = 1 to n:
              sum = sum + n/3
```

else:

sum = 3n

$$f_1(n) = 12n+1$$

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Algorithm 1's runtime:

$$f_1(n) = 12n+1$$

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sum = sum + n/3

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for i = 0 to n:
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                                                   each outer loop:
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                                                   variable assignment
Algorithm 2
                                                   inner loop
sum = 0
if n < 100:
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Algorithm 1
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Algorithm 1's runtime:

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#### Algorithm 1 variable assignment Algorithm 1's runtime: sum = 0each loop: for i = 0 to n: $f_1(n) = 12n+1$ assign i sum = sum + 1variable access for i = 0 to n: arithmetic operation sum = sum + 1variable assignment for i = 0 to n: sum = sum + 1variable assignment variable access each outer loop: logical operation variable assignment Algorithm 2 inner loop sum = 0if n < 100: each inner loop: for i = 1 to n: variable assignment for j = 1 to n: variable access sum = sum + n/3

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arithmetic operation

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for j = 1 to n:

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sum = 3n

sum = sum + n/3

Algorithm 1's runtime:

$$f_1(n) = 12n+1$$

sum = sum + n/3

else:

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sum = sum + n/3

else:

for j = 1 to n:

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sum = sum + n/3

Algorithm 1's runtime:

$$f_1(n) = 12n+1$$

for i = 1 to n:
 for j = 1 to n:
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else:
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each inner loop:
 variable assignment
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for j = 1 to n:

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for j = 1 to n:

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Algorithm 1's runtime:

$$f_1(n) = 12n+1$$

for j = 1 to n:

else:

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Algorithm 1's runtime:

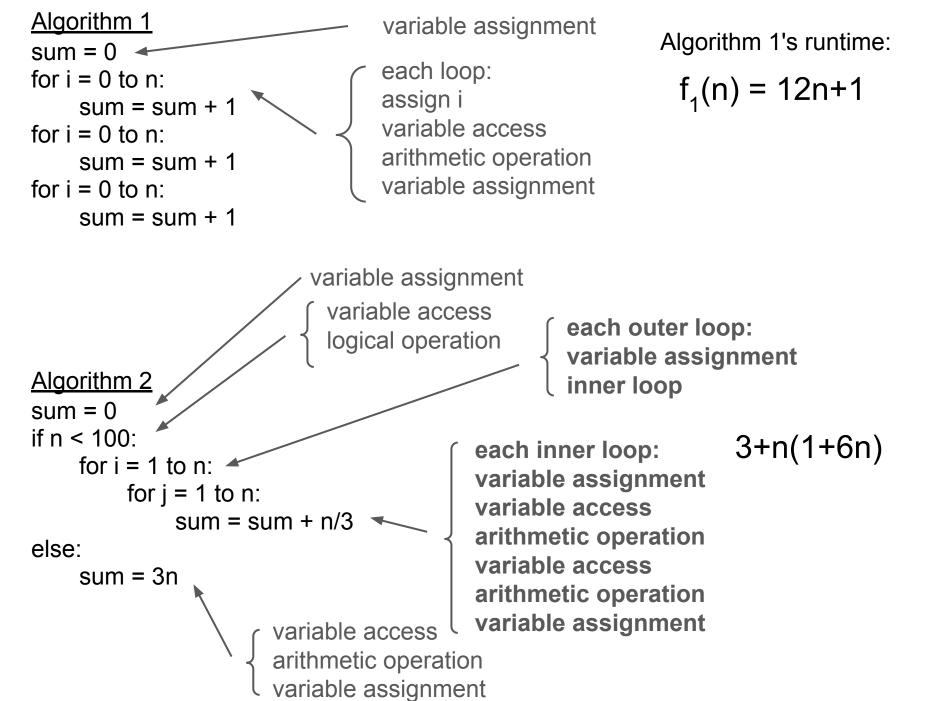
$$f_1(n) = 12n+1$$

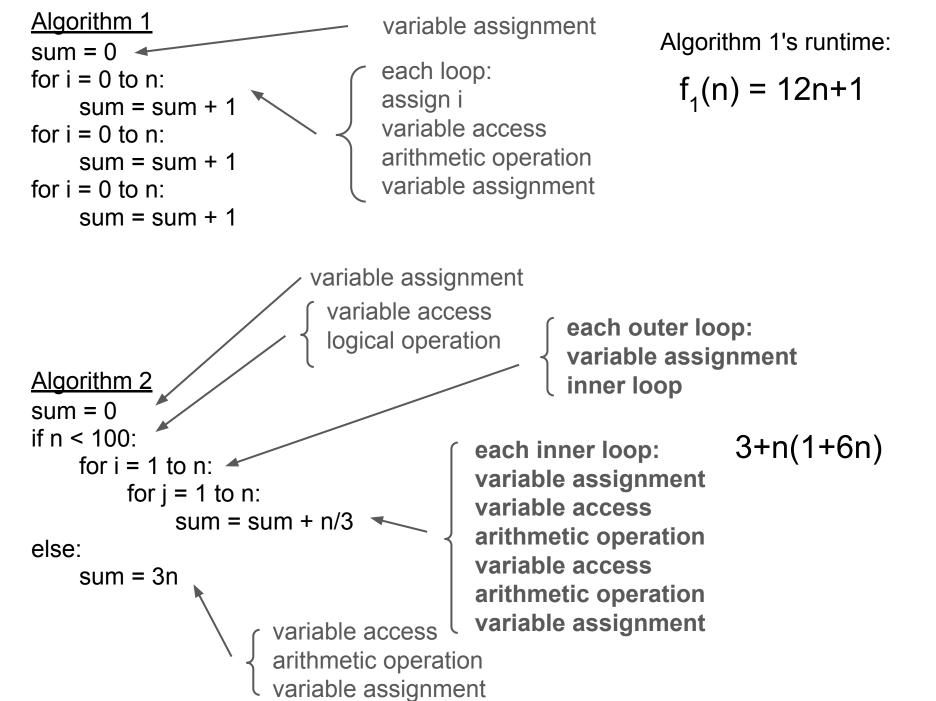
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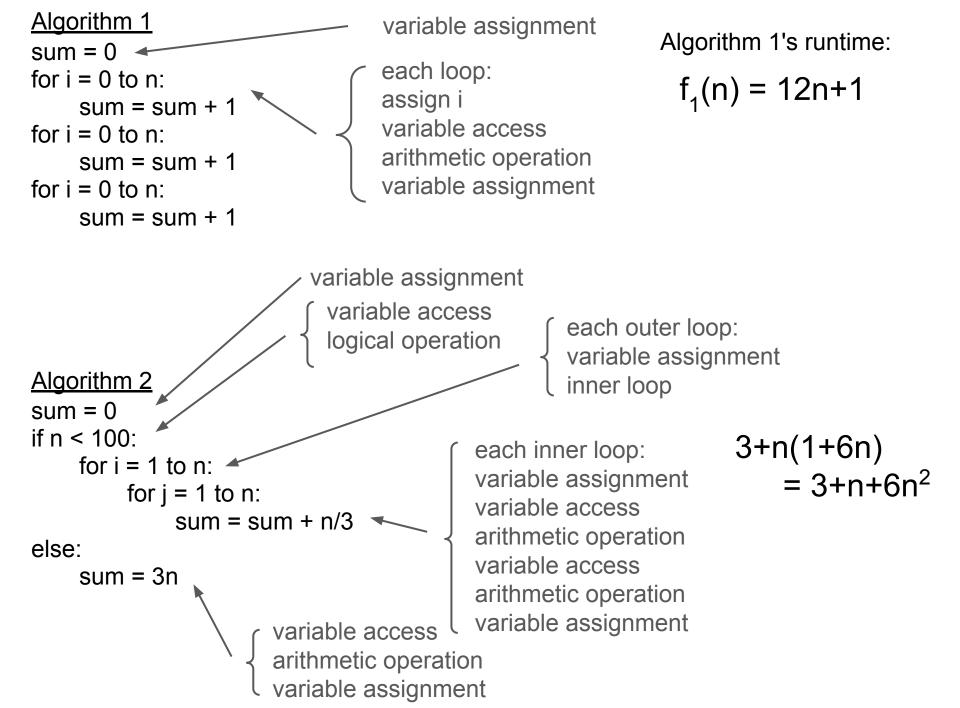
else: sum = 3nvariable access arithmetic operation variable assignment

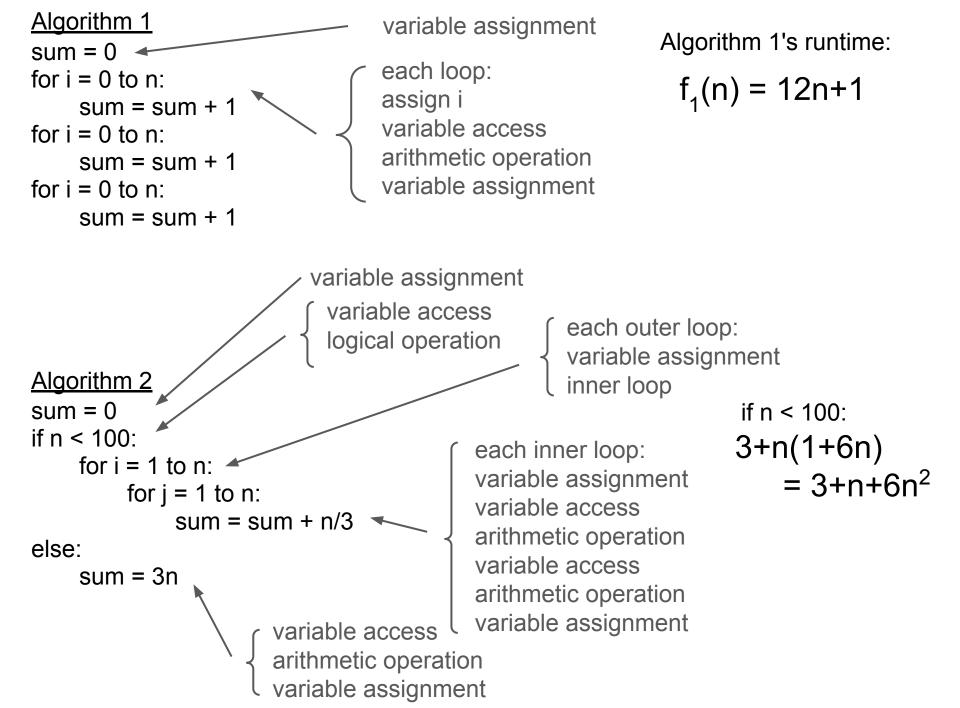
arithmetic operation variable access arithmetic operation variable assignment

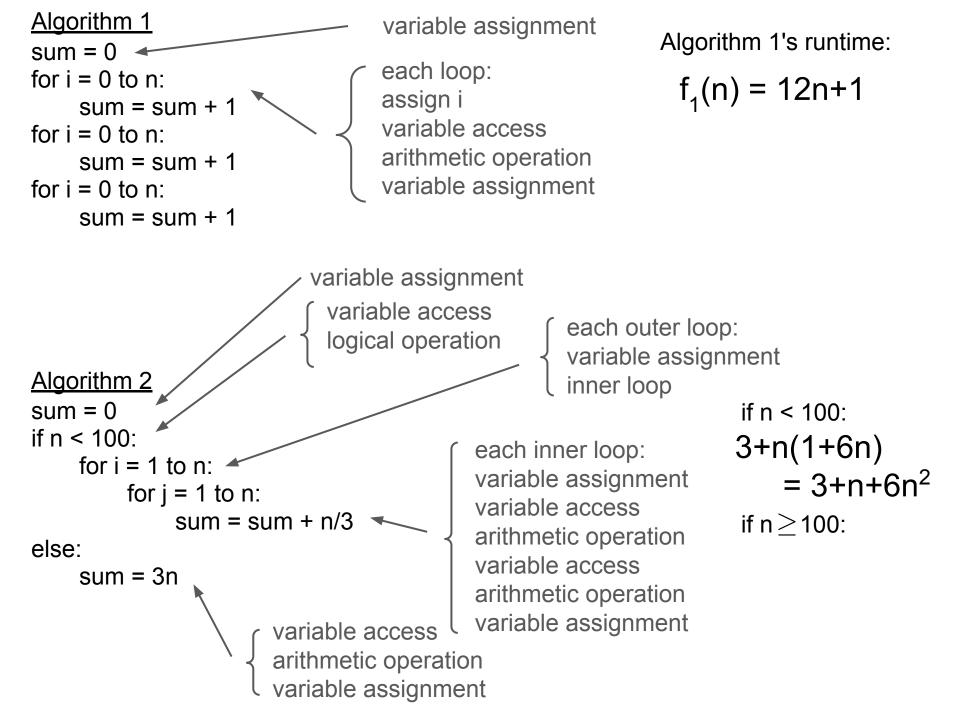
arithmetic operation variable assignment

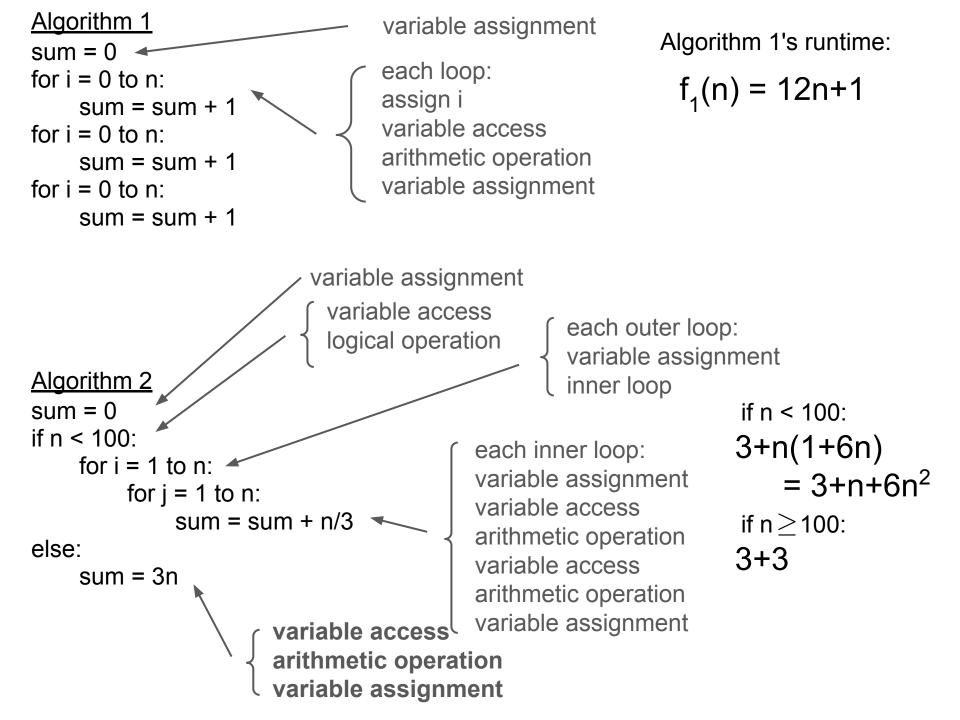


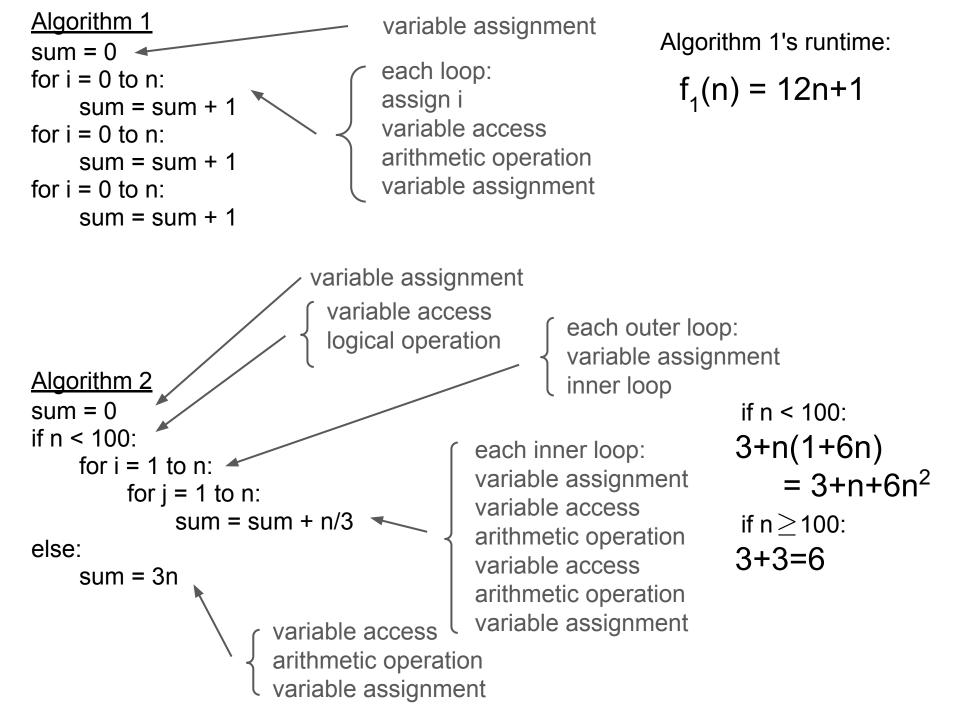












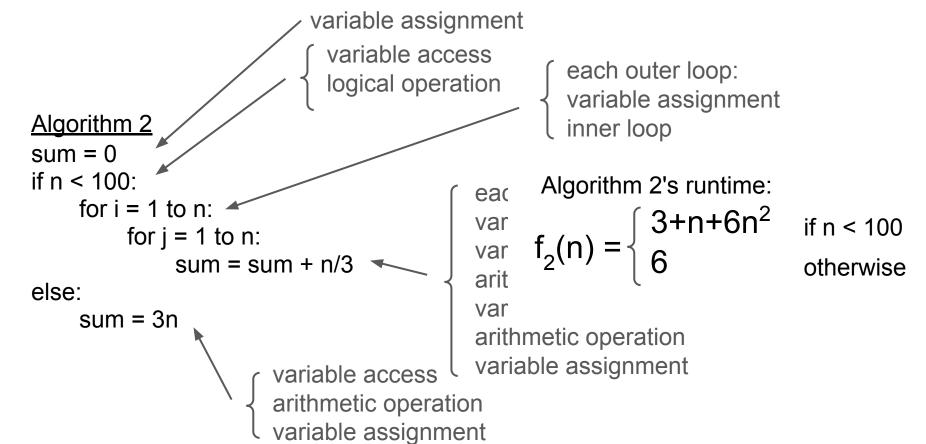
# Algorithm 1 sum = 0 for i = 0 to n: sum = sum + 1 for i = 0 to n: sum = sum + 1 for i = 0 to n: sum = sum + 1

variable assignment

each loop:
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arithmetic operation
variable assignment

Algorithm 1's runtime:

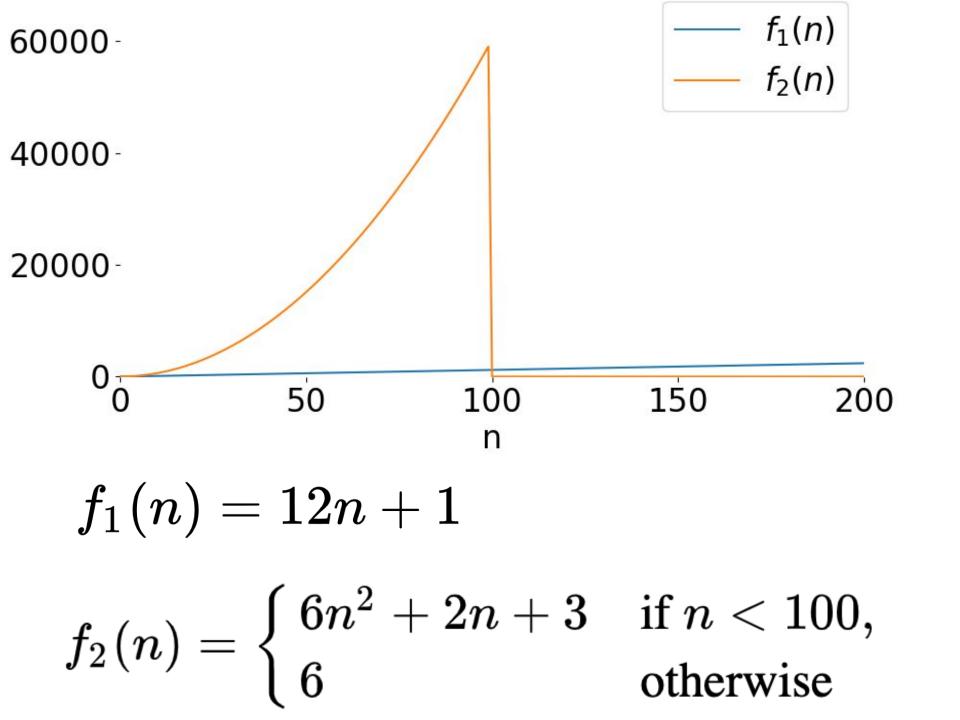
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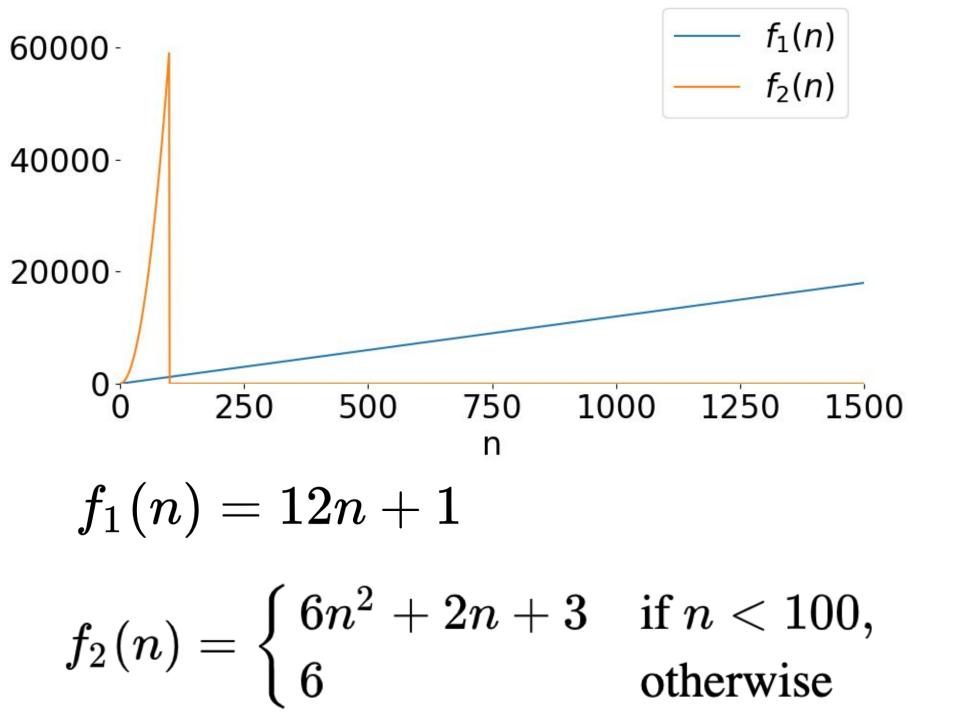


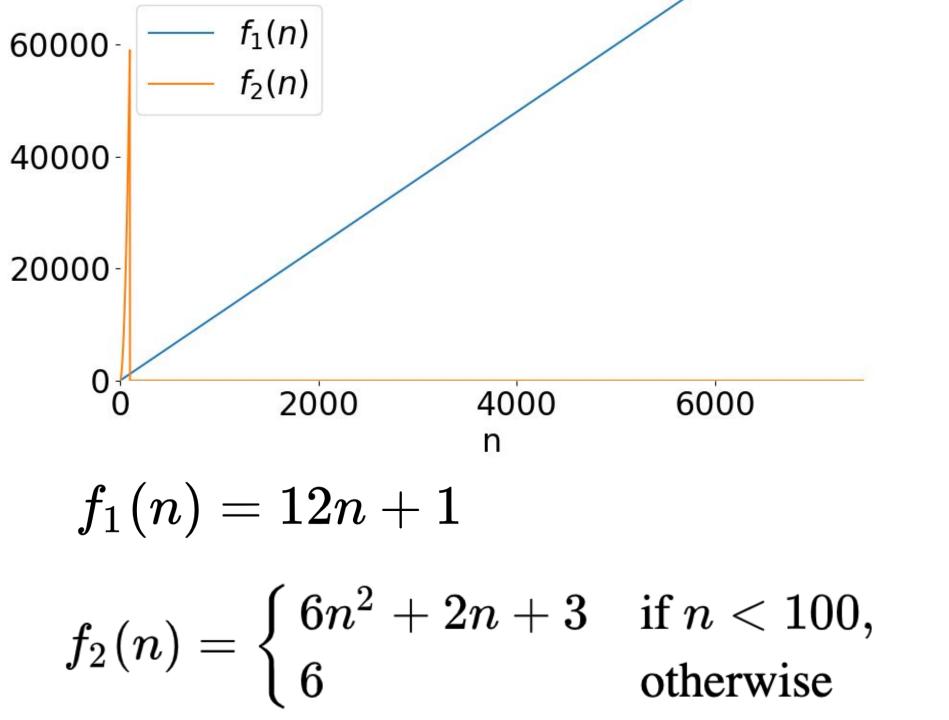
# Is Algorithm 1 or Algorithm 2 faster?

$$f_1(n) = 12n + 1$$

$$f_2(n) = \left\{ egin{array}{ll} 6n^2 + 2n + 3 & ext{if } n < 100, \ 6 & ext{otherwise} \end{array} 
ight.$$







Algorithm 3
sum = 0
for i = 1 to n:

sum = sum + 3

variable assignment

each loop: assign i variable access arithmetic operation variable assignment Algorithm 3's runtime:

$$f_3(n) = 4n+1$$

# Is Algorithm 1 or Algorithm 3 faster?

$$f_1(n)=12n+1$$
  $f_3(n)=4n+1$ 

