

# Quick review

→ directed graph w/  $s, t \in V$   
 $C: E \rightarrow \mathbb{R}^{\geq 0}$  — capacities on edges

What are the inputs to the max flow problem?  
How fast can max flow be solved?

} Kyle + Tara

$O(VE)$   
1950s

$O(E^{1+o(1)})$   
2022

"almost linear"

What does it mean for a problem to be in NP? In P?

} Taewen + Daniel

↙ "yes" answer is  
verifiable in poly time

↘ solvable in poly time

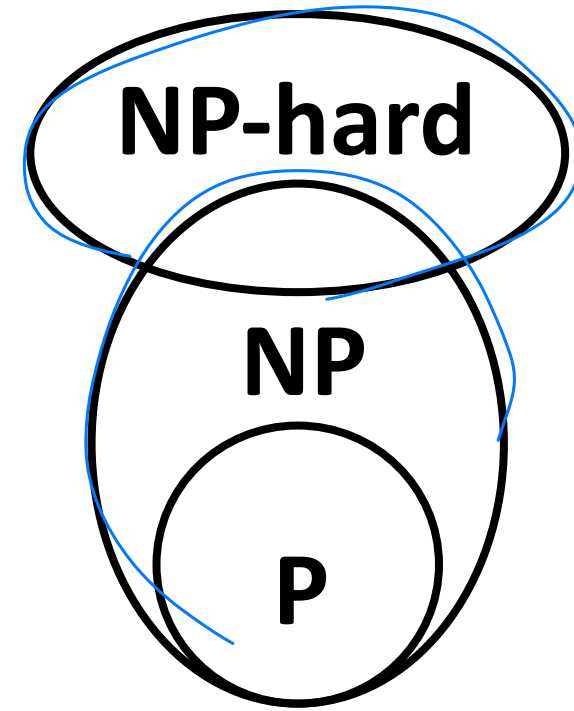
What does it mean for a problem to be NP-hard?

} Kaleb + Wesley

If solvable in poly time, then  $P = NP$

# Handling NP-Hardness

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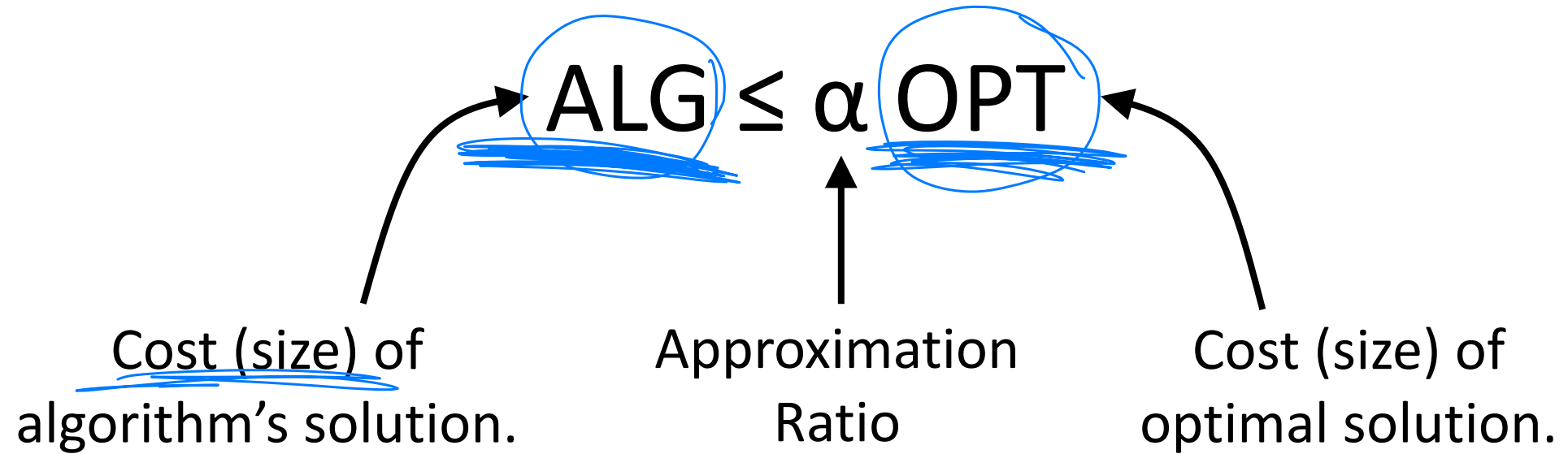
Your problem is NP-hard. What to do?

1. Brute Force — *input small*

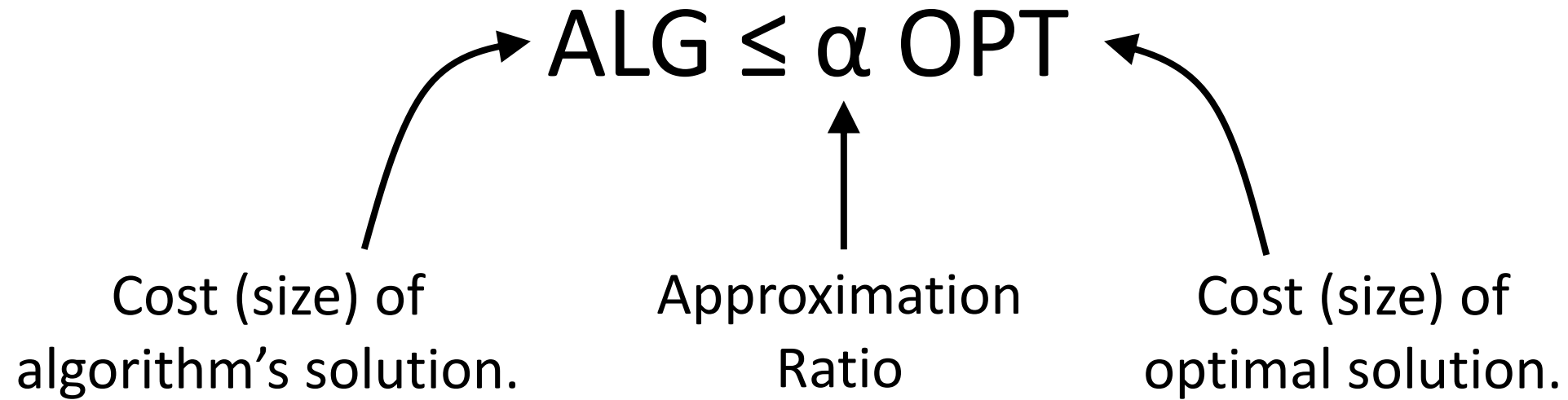
2. Heuristics

3. Approximation Algorithms

# Approximation Algorithms

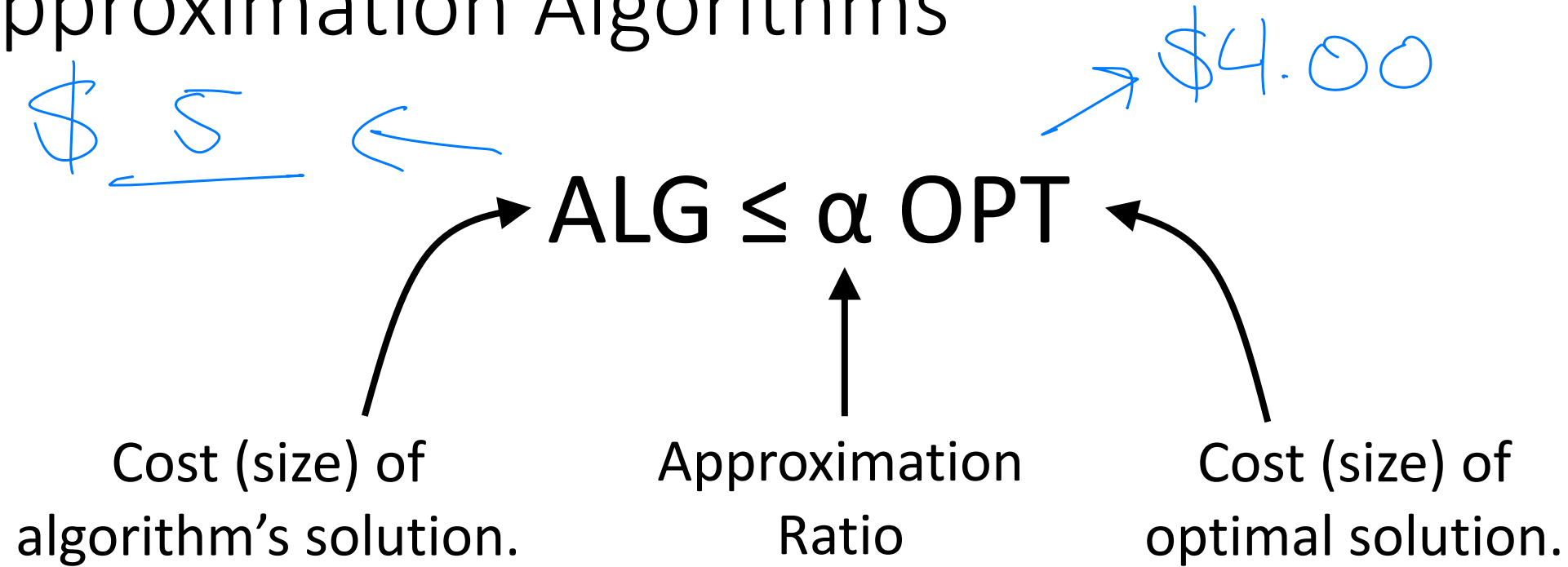


# Approximation Algorithms



Example: If my CheapestEggsInMissoula algorithm is a 1.25-approximation algorithm, the cost of the eggs it finds is at most 1.25 times the optimal cost.

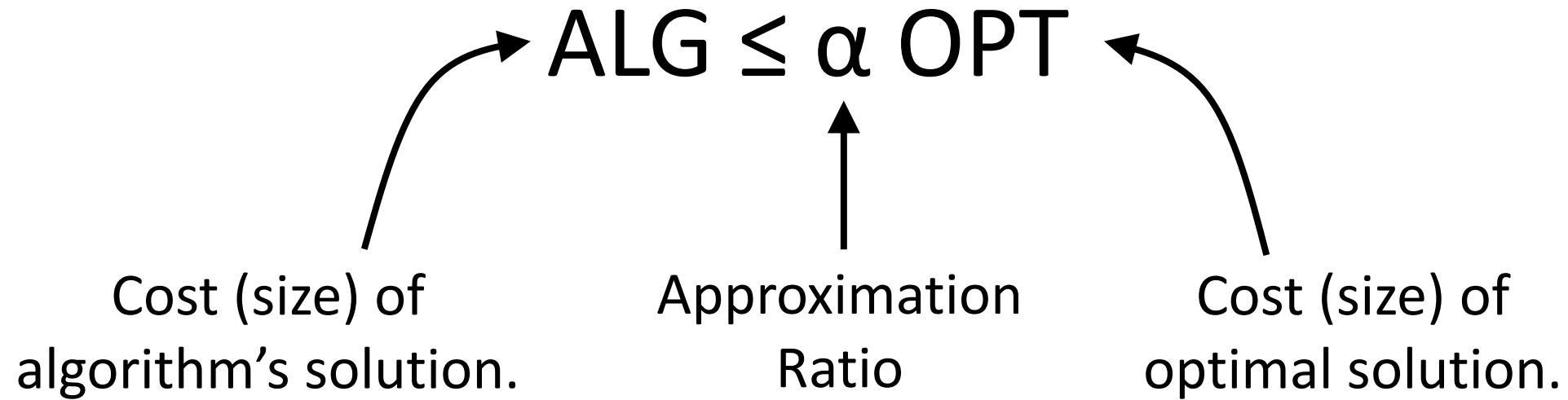
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I.e. If cheapest eggs in Missoula are \$4.00/dozen, CheapestEggsInMissoula will find eggs that is at most \$ /dozen.

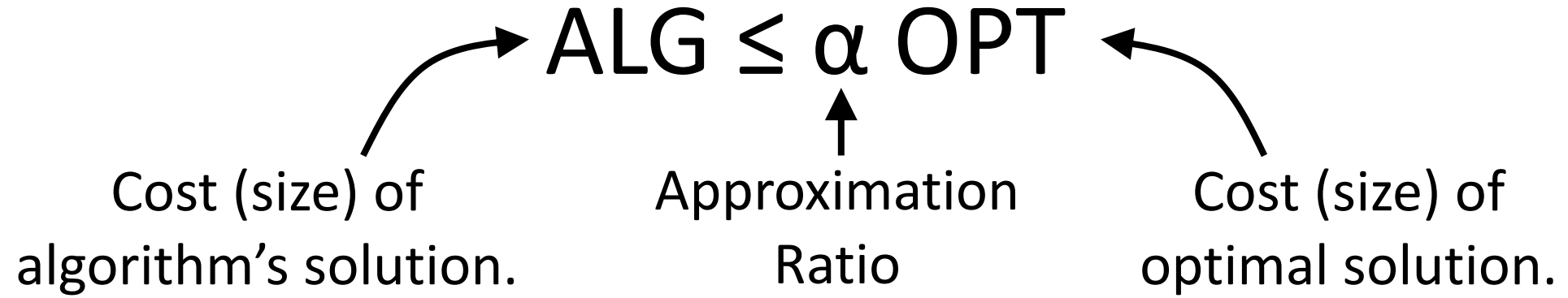
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I.e. If cheapest eggs in Missoula are \$4.00/dozen, CheapestEggsInMissoula will find eggs that is at most \$5.00/dozen.

# Approximation Algorithms



Example:



# Approximation Algorithms

Cost (size) of algorithm's solution.  $\text{ALG} \leq \alpha \text{OPT}$  Cost (size) of optimal solution.

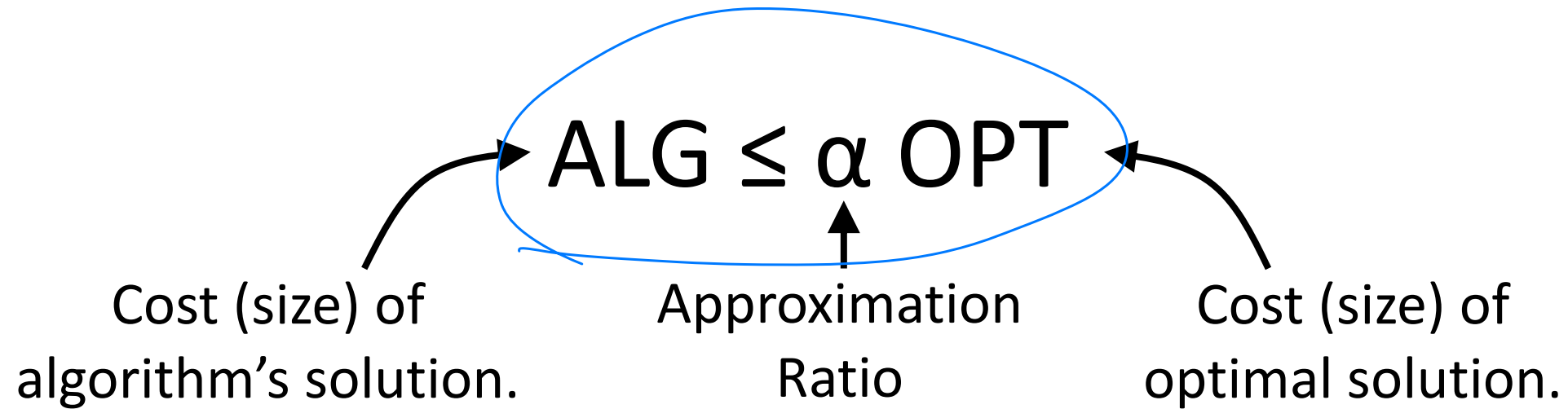
Approximation Ratio

The diagram illustrates the inequality  $\text{ALG} \leq \alpha \text{OPT}$ . An arrow points from the text "Cost (size) of algorithm's solution." to the term "ALG". Another arrow points from the text "Cost (size) of optimal solution." to the term "OPT". A third arrow points from the text "Approximation Ratio" to the Greek letter  $\alpha$ .

Example:

- Suppose I know my algorithm is a 1.12-approximation algorithm.

# Approximation Algorithms



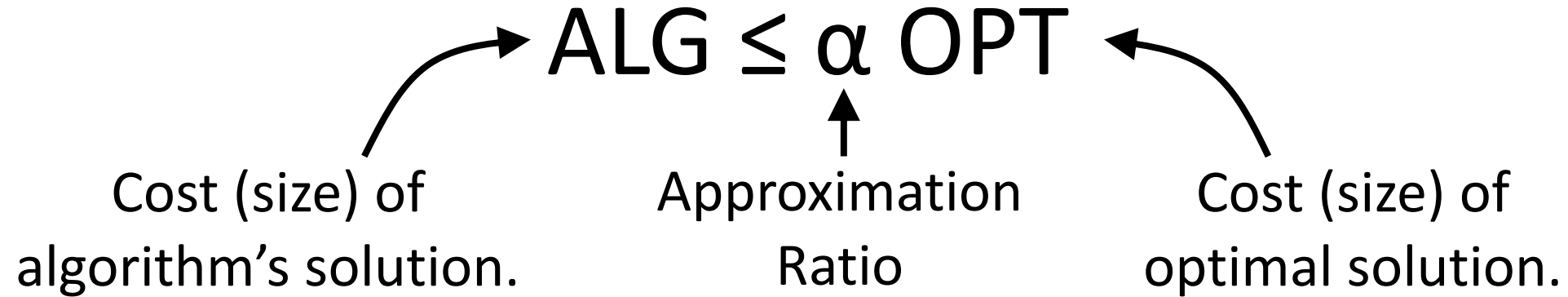
Example:

- Suppose I know my algorithm is a 1.12-approximation algorithm.
- Suppose my algorithm returns a solution of cost (size) 746.125.  $ALG$

what do I know about  $OPT$ ?

$$746.125 \leq 1.12 OPT \Rightarrow 666 \leq OPT$$

# Approximation Algorithms



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- Suppose I know my algorithm is a 1.12-approximation algorithm.
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## What do I know about OPT?

# Approximation Algorithms

Cost (size) of algorithm's solution.       $ALG \leq \alpha OPT$       Cost (size) of optimal solution.

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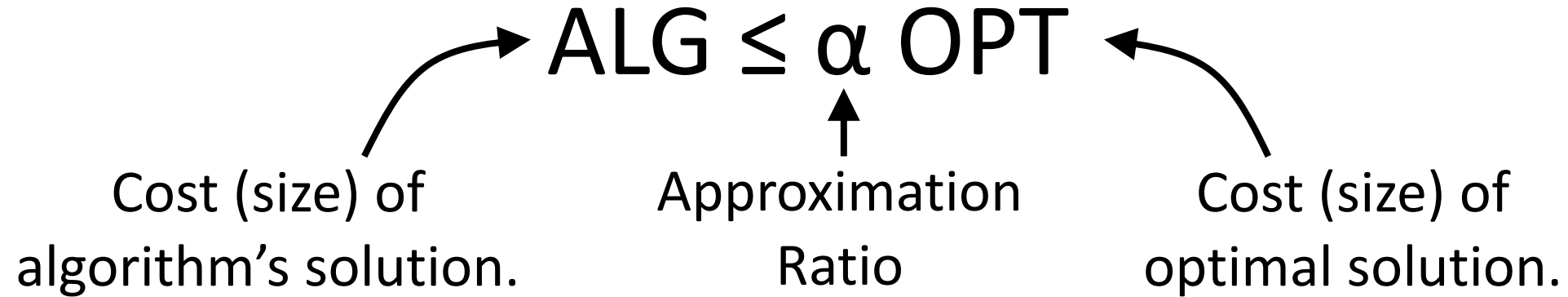
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Then, I know that  $746.125 \leq 1.12 OPT$

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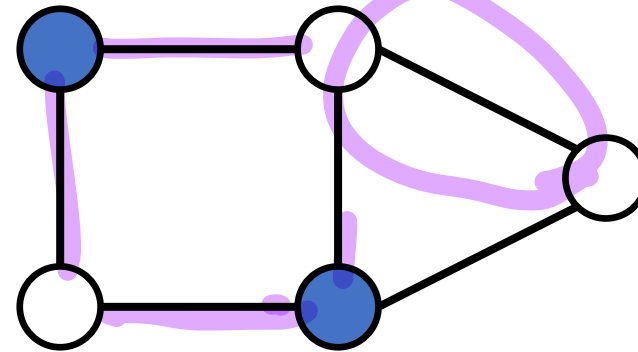
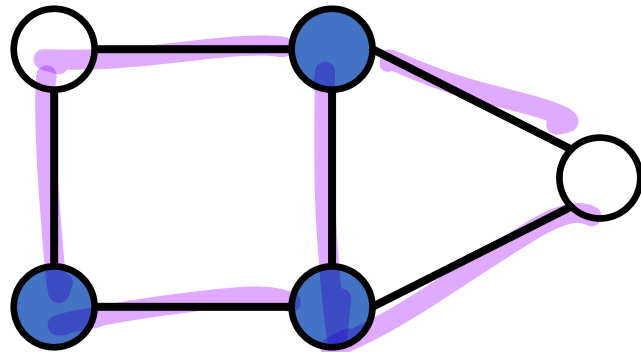
Then, I know that  $746.125 \leq 1.12 OPT$

$$\Rightarrow \frac{746.125}{1.12} = 666.183 \leq OPT$$

# Vertex Cover – Problem

Vertex Cover: Given graph, find the smallest subset of vertices such that every edge in the graph has at least one vertex in the subset.

3



no endpoint  
in subset



# Vertex Cover

Vertex Cover: Given graph  $G = (V, E)$ , find smallest  $V' \subseteq V$  such that each edge in  $E$  contains an end point in  $V'$ .

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while uncovered edge exists

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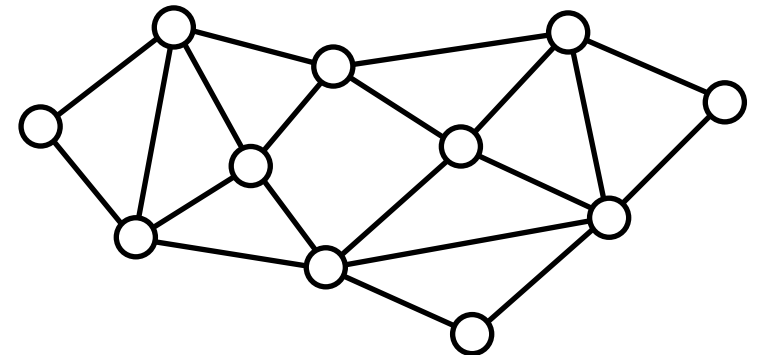


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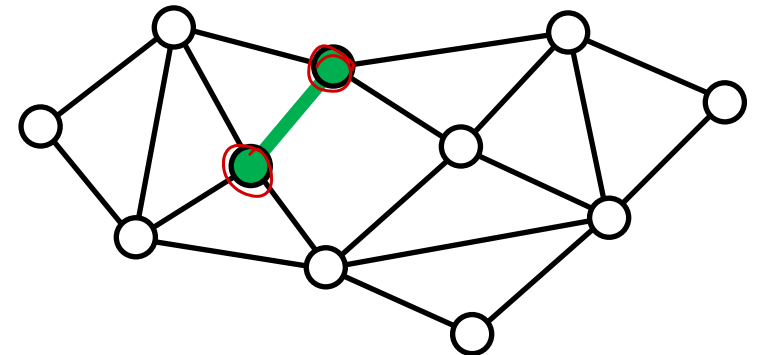


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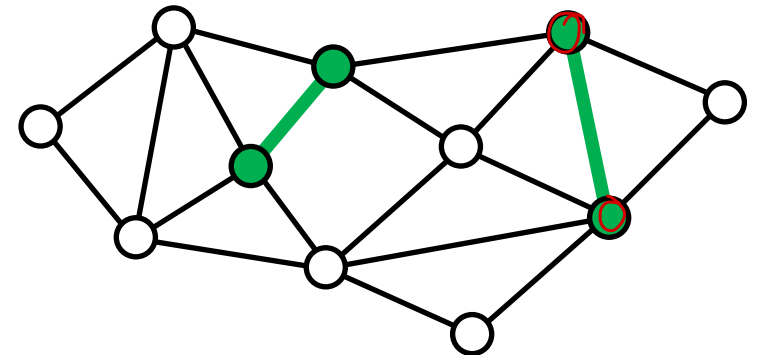


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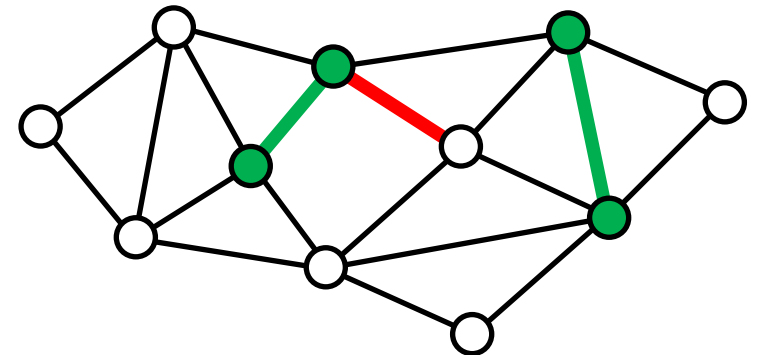


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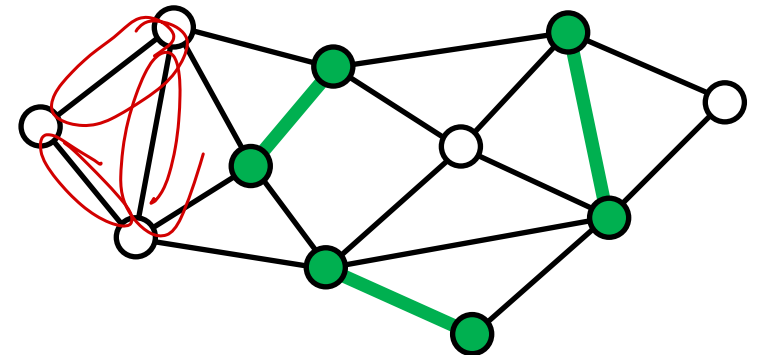


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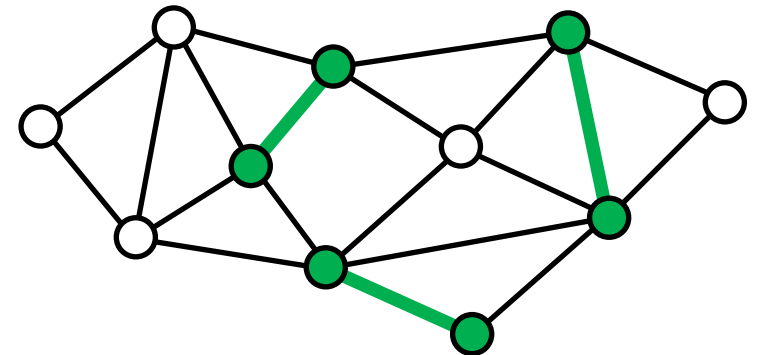
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Which edge gets selected next?



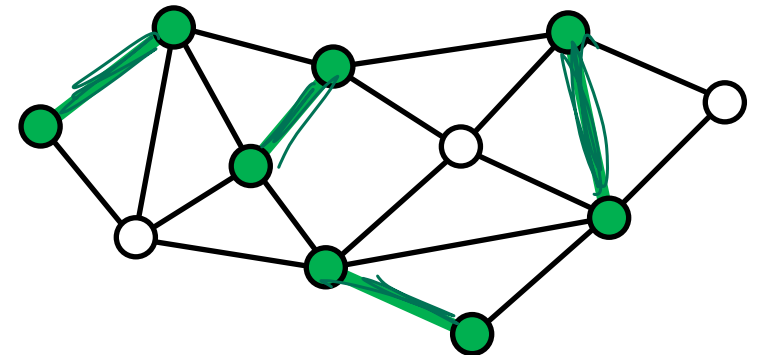


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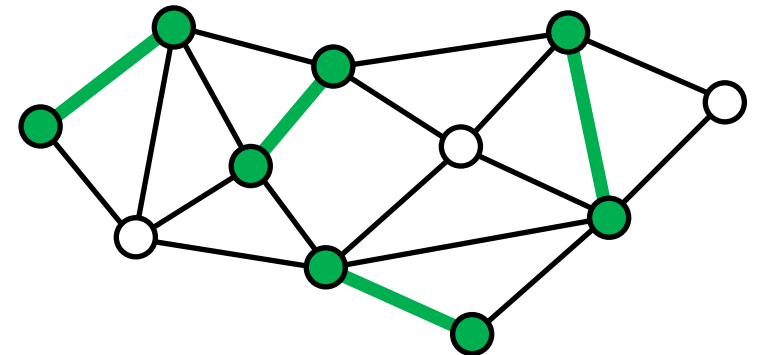
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$\Rightarrow$  # vertices selected by algorithm = ALG = ??



# Vertex Cover

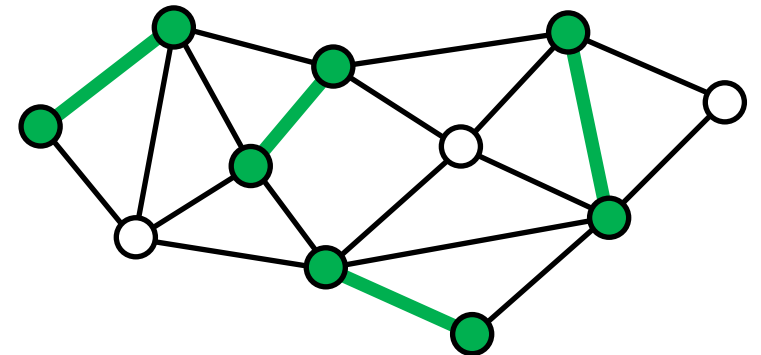
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## Discuss with a partner



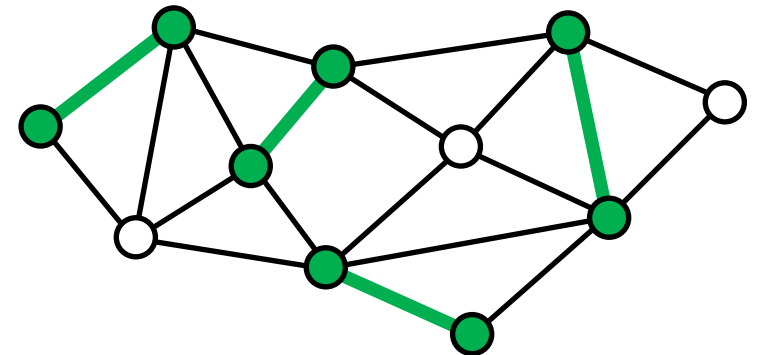
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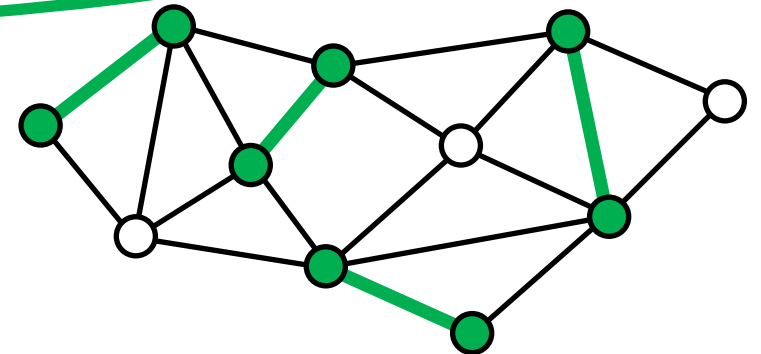
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A vertex from each edge in  $E'$  must be part of every vertex cover.

**True or False?**

Discuss with a partner

*table*



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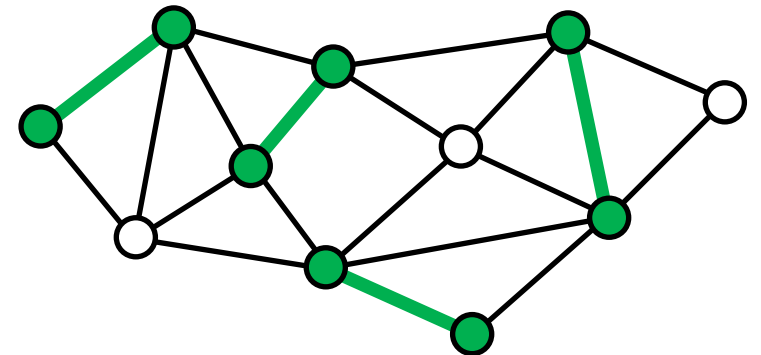
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$$\Rightarrow \# \text{ vertices selected by algorithm} = \text{ALG} = 2 |E'|$$

A vertex from each edge in  $E'$  must be part of every vertex cover.

If we selected fewer than one vertex per edge, we would not have a vertex cover, because that edge would not be covered!



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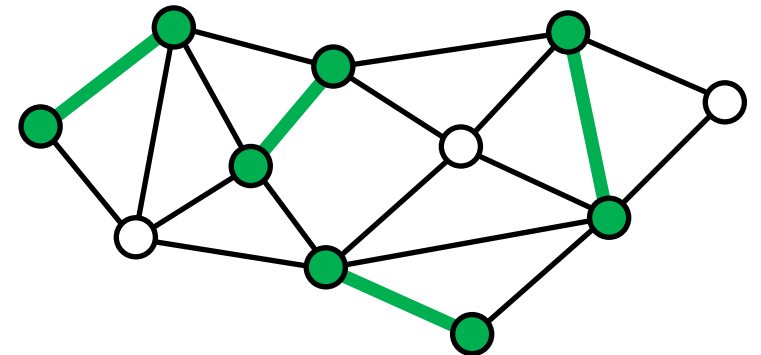
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$\Rightarrow$  In relation to OPT??



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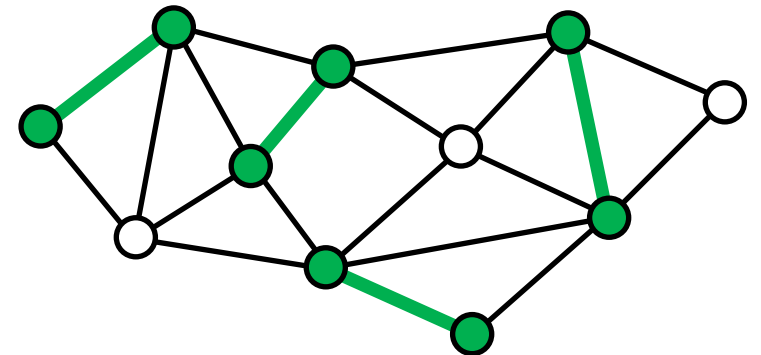
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$$\Rightarrow |E'| \leq \text{OPT}$$



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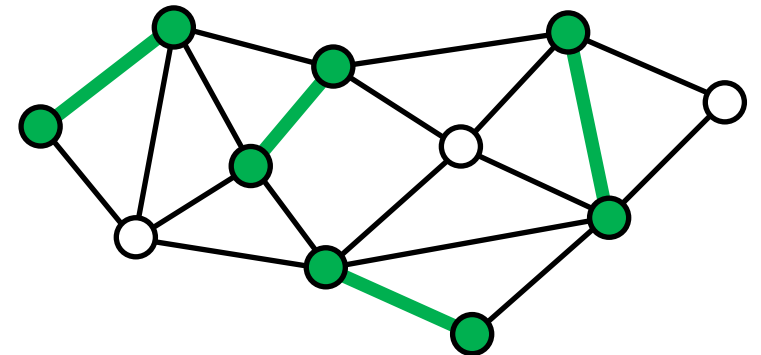
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...ALG  $\leq \alpha$  OPT??





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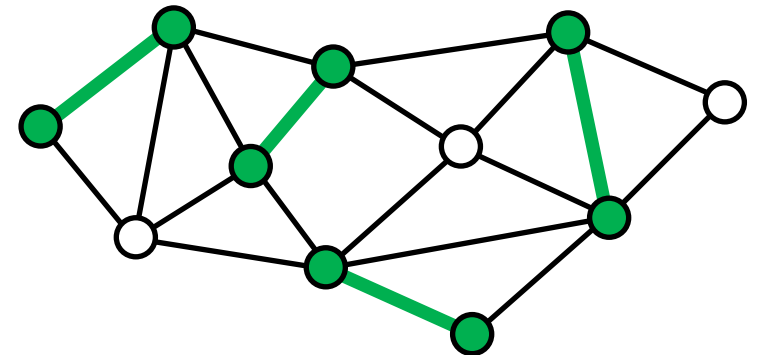
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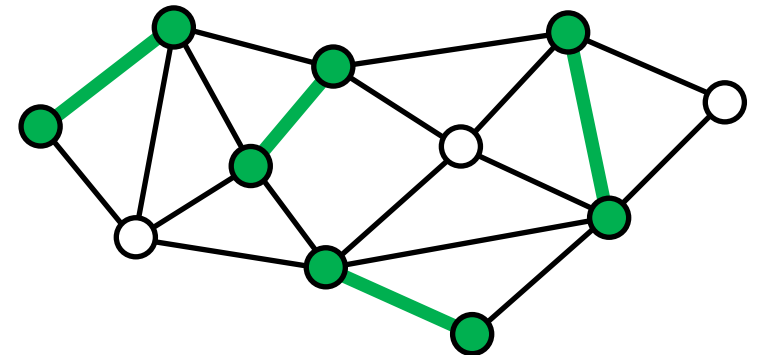
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$$\Rightarrow |E'| \leq \text{OPT}$$
$$\Rightarrow 2|E'| \leq 2\text{OPT}$$



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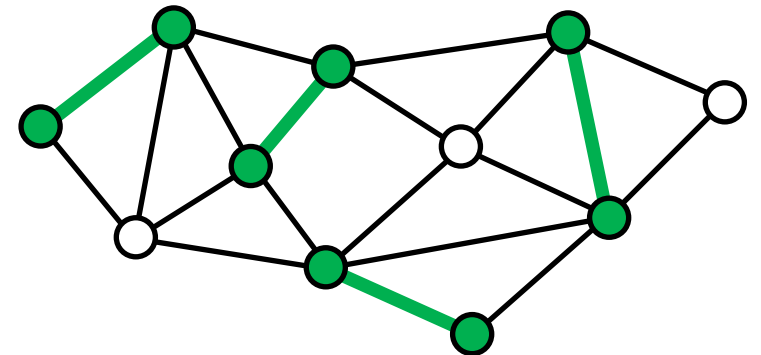
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$$\Rightarrow |E'| \leq \text{OPT}$$

$$\Rightarrow 2|E'| \leq 2\text{OPT}$$

$$\Rightarrow \text{ALG} \leq 2\text{OPT}$$

$$\alpha = 2$$



# Vertex Cover – Improvement

```
while uncovered edge exists  
    select both vertices from uncovered edge
```

$\Rightarrow \text{ALG} \leq 2 \text{ OPT}$

Is this the best this algorithm can do?

# Vertex Cover – Improvement

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while uncovered edge exists  
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$$\Rightarrow \text{ALG} \leq 2 \text{ OPT}$$

Is this the best this algorithm can do?

I.e. Can we guarantee this algorithm does better than 2 OPT?

# Vertex Cover – Improvement

while uncovered edge exists  
select both vertices from uncovered edge

$$\Rightarrow \text{ALG} \leq 2 \text{ OPT}$$

Is this the best this algorithm can do?

no  
v

I.e. Can we guarantee this algorithm does better than 2 OPT?

Is there a graph where this algorithm does exactly 2 OPT?

Which of these would be easier to prove?

# Vertex Cover – Improvement

```
while uncovered edge exists
  select both vertices from uncovered edge
```

$$\Rightarrow \text{ALG} \leq 2 \text{ OPT}$$






Is this the best this algorithm can do?

I.e. Can we guarantee this algorithm does better than 2 OPT?

Is there a graph where this algorithm does exactly 2 OPT?

Try to find a graph where  $\text{ALG} = 2 \text{ OPT}$  for this algorithm

challenge: find a class of graphs for  $n=2, 4, 6, \dots$  where  $\text{ALG} = 2 \text{ OPT}$

graph	ALG	OPT	$\alpha$
	2	1	2
 	4	2	2
⋮		5	
 ⋮ 			



# Vertex Cover – Improvement

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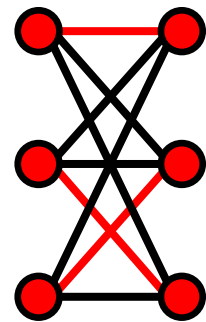
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Is this the best this algorithm can do?

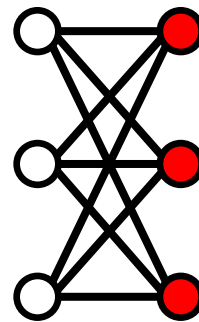
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Complete  
Bipartite Graph



ALG



OPT

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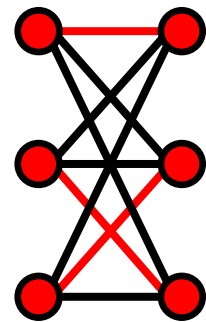
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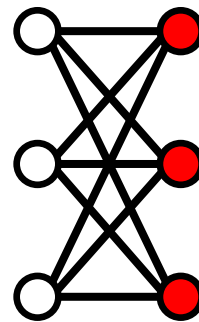
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Complete  
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ALG



OPT

$|\text{ALG}| = 2k$ :  $v \notin \text{ALG} \Rightarrow$  all neighbors are  
 $\Rightarrow k$  edges selected  $\Rightarrow$  all  $2k$  nodes  
selected.

$|\text{OPT}| = k$ : Fewer than  $k$  nodes selected  
 $\Rightarrow \exists$  unselected edge.

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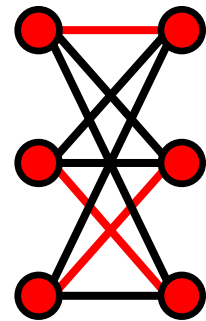
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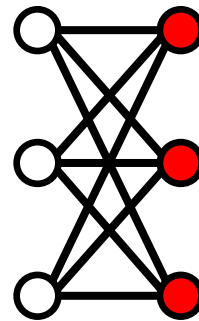
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Is there a graph where this algorithm does exactly 2 OPT?

Complete  
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ALG



OPT

$\therefore$  The best Vertex Cover  
can be approximated is  
within a factor of 2

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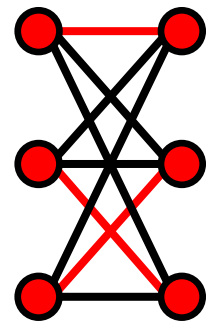
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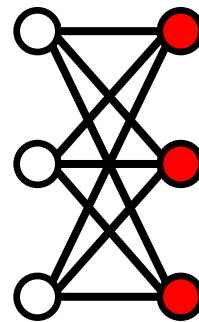
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ALG



OPT

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True or false?

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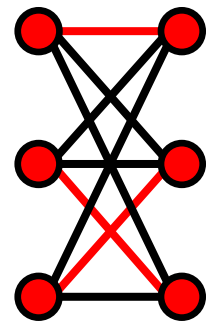
$$\Rightarrow \text{ALG} \leq 2 \text{ OPT}$$

Is this the best this algorithm can do?

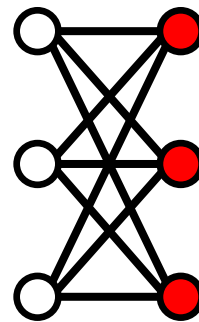
I.e. Can we guarantee this algorithm does better than 2 OPT?

Is there a graph where this algorithm does exactly 2 OPT?

Complete  
Bipartite Graph



ALG



OPT

~~$\therefore$  The best Vertex Cover  
can be approximated is  
within a factor of 2~~

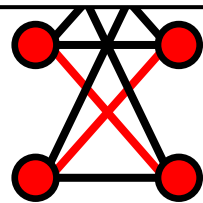
# Vertex Cover – Improvement

while uncovered edge exists  
select both vertices from uncovered edge

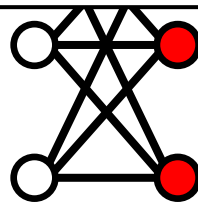
VC Inapproximability:

- Cannot be approximated within a factor of 1.3606 unless  $P=NP$ .

Complete  
Bipartite Graph



ALG



OPT

~~can be approximated is  
within a factor of 2~~

# Vertex Cover – Improvement

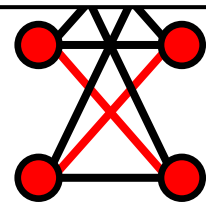
while uncovered edge exists  
select both vertices from uncovered edge

VC Inapproximability:

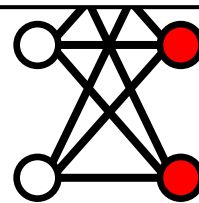
- Cannot be approximated within a factor of 1.3606 unless  $P=NP$ .

## How do you think we prove this?

Complete  
Bipartite Graph



ALG



OPT

~~can be approximated is  
within a factor of 2~~

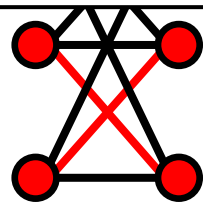
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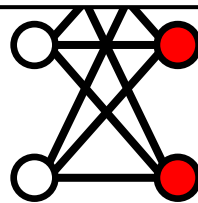
VC Inapproximability:

- Cannot be approximated within a factor of 1.3606 unless  $P=NP$ .
- Cannot be approximated within any constant factor better than 2 unless the Unique Games Conjecture is false.

Complete  
Bipartite Graph



ALG



OPT

~~can be approximated is  
within a factor of 2~~



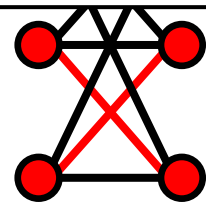
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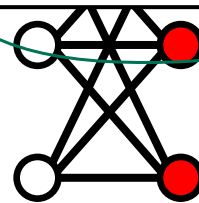
## VC Inapproximability:

- Cannot be approximated within a factor of 1.3606 unless P=NP.
- Cannot be approximated within any constant factor better than 2 unless the Unique Games Conjecture is false.
- Is approximable within  $2 - \frac{\log \log |V|}{2 \log |V|}$ .

Complete  
Bipartite Graph



ALG



OPT

~~can be approximated is  
within a factor of 2~~