

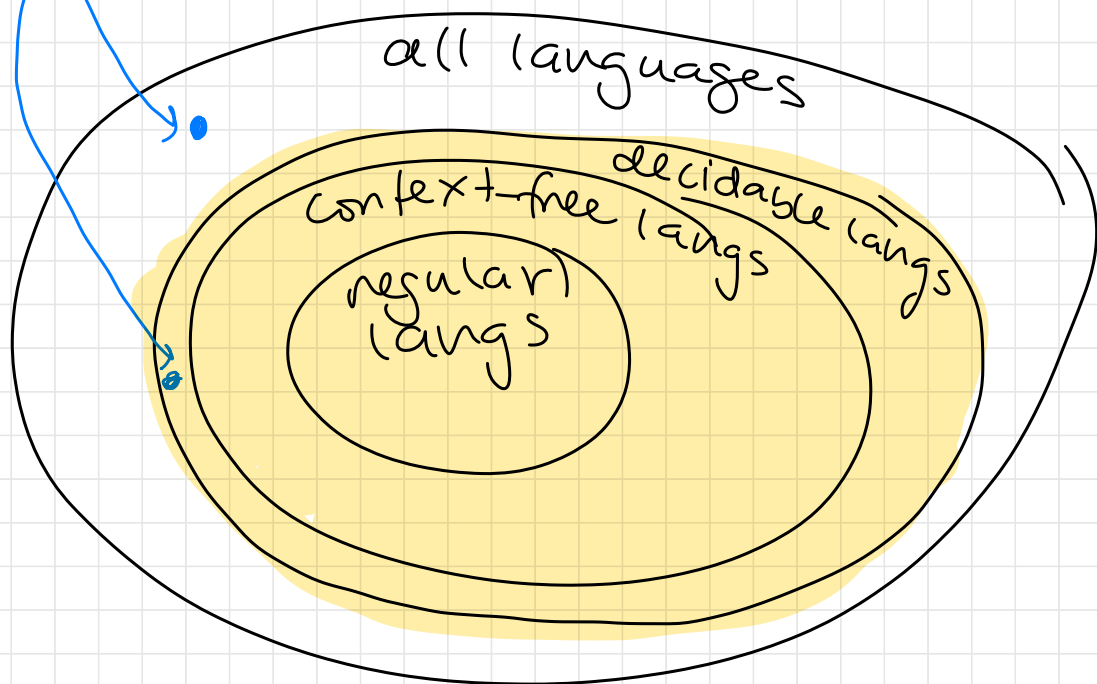
What is computable?

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$w \in L$ = "does object have property"

↑
computing set membership

eg. • is number prime?
• does this program accept the string "griz"?



Model of computation: TM

Church-Turing thesis: TM is equivalent

to all reasonable models of computation
eg RM - can generate truly random numbers

How fast?

$n!$?

How fast can we solve problem A?

n^2 ?
 $\log n$?

① Give an algorithm - (last 6 wks
(upper bound))

② Reductions (lower bound) ←

Assume we have a fast alg. for A.

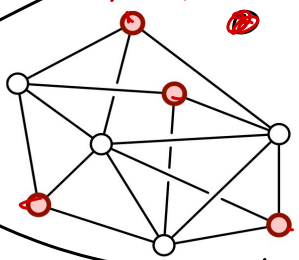
Reduce a known problem B to A.

Give an algorithm to solve B uses
A as a subroutine.

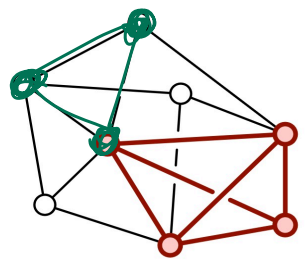
=> solve B fast

undirected graph G

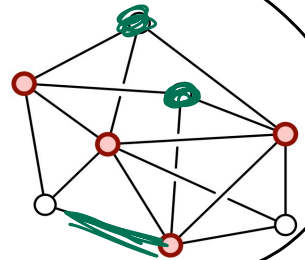
max IS = 5



independent
set
subset of nodes



clique
subset of



vertex cover
subset of
nodes that

where no pair is connected by an edge

this G has an indep. set of size 4.

is there a bigger one?

maxIndSet(G): size of largest ind. set in G

eg 4

nodes where every node connected to every other node

cover all edges
minVC(G): size of smallest VC

maxClique(G): size of largest clique in G

4

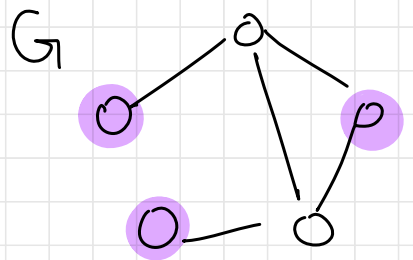
Claim: MaxIndSet reduces to MaxClique.

PF Suppose I have an ^{polynomial time} alg. for MaxClique (magic black box solving MaxClique).

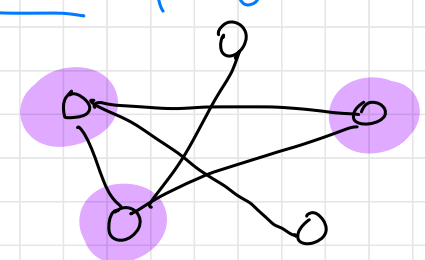
MaxIndSet ($G = (V, E)$):

build a new graph \bar{G} with
 $V = V$
 $E = \{uv : uv \notin E\}$ } $O(n^2)$

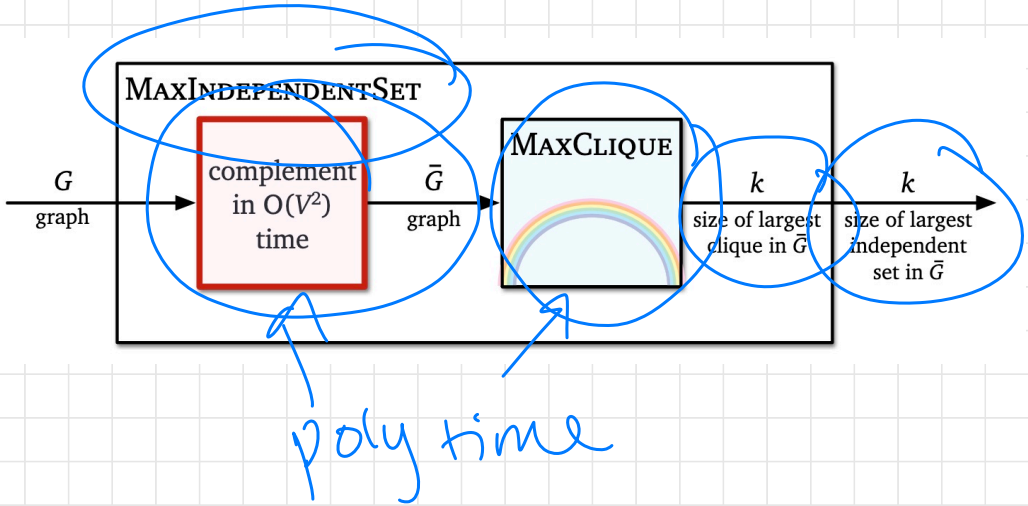
Solve MaxClique on \bar{G} poly(n)



\bar{G}



runtime?
 MaxIndSet can be solved in poly time.

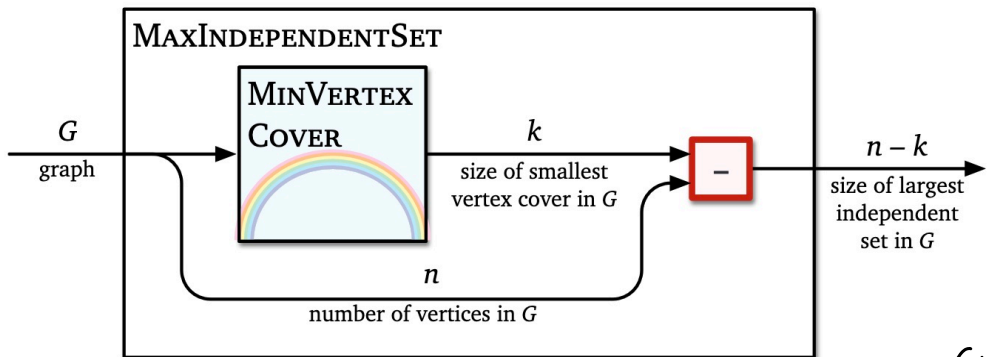


MaxIndSet reduces to MinVertex Cover

MaxIndSet(G):

let $n = \#$ verts in G

return $n - \text{MinVertexCover}$



Q: in our examples, MaxIndSet = MaxClique = MinVC

1. Suppose you are given a magic black box that somehow answers the following decision problem *in polynomial time*:

- INPUT: A directed graph G and a positive integer L . (The edges of G are not weighted, and G is not necessarily a dag.)
- OUTPUT: TRUE if G contains a (simple) path of length L , and FALSE otherwise.¹

(a) Using this black box as a subroutine, describe algorithms that solves the following optimization problem *in polynomial time*:

- INPUT: A directed graph G .
- OUTPUT: The length of the longest path in G .

[Hint: You can use the magic box more than once.]

(b) Using this black box as a subroutine, describe algorithms that solves the following search problem *in polynomial time*:

- INPUT: A directed graph G .
- OUTPUT: The longest path in G